

Disclaimer: These notes are a draft, and have not been subjected to the usual scrutiny reserved for formal publications

## Prophet Inequalities for Matching

### Recap

Online bipartite matching (OBM)

- Fractional:  $1 - 1/e$ , tight
- Integral:  $1 - 1/e$ , tight
- Adwords (small bids):  $1 - 1/e$ , tight

All adversarial.

### Today

OBM in a Bayesian environment.

#### Edge-Arrival

- Bipartite graph  $G = (A \cup B, E)$  given upfront along with ordering  $\sigma$  of  $E$
- Edge  $e$  has weight sampled from  $X_e \geq 0$  (all indep.) known
- Edges arrive in order  $e_{\sigma(1)}, e_{\sigma(2)}, \dots, e_{\sigma(m)}$ , reveal weight  $w_e \sim X_e$ , we must decide irrevocably whether to match

### Ⓚ Good benchmark?

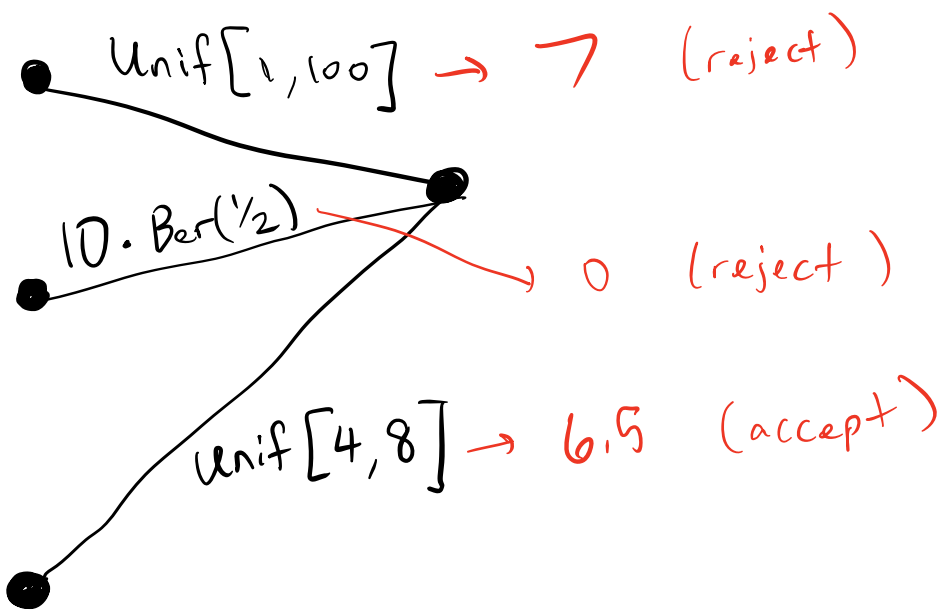
Today's focus Optimum offline algorithm,  $\text{OPT}_{\text{off}}$  sees (random) realization of entire graph, gets max-weight matching.

Def Algorithm  $A$  is  $\alpha$ -competitive if  $E[A] \geq \alpha \cdot E[\text{OPT}_{\text{off}}]$ .

$OPT_{off}$  also referred to as prophet (hence the name "prophet inequalities")

Starting Point Star graph (i.e. single-item)

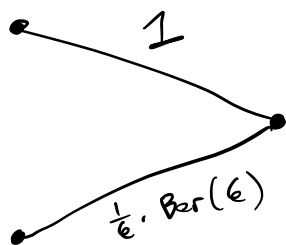
E.g.



Obs Optimal algorithm computable via backwards induction.

Obs No online algo is  $> 1/2$ -competitive.

pf



$$E[A] = 1$$

$$E[OPT_{off}] = \epsilon \left(\frac{1}{\epsilon}\right) + (1-\epsilon) 1 = 2 - \epsilon$$

Thm [KSG'78] There is always a  $1/2$ -competitive algorithm.

We will see a proof via Online Contention Resolution Schemes (OCRS).

To motivate this, we introduce the **ex-ante relaxation**.

$$g_e: [0,1] \rightarrow \mathbb{R}_{\geq 0}$$

$$g_e: p \mapsto \mathbb{E}[x_e \mid x_e \text{ realized in top } p \text{ quantile of its distribution}],$$

Ex-ante Relaxation

$$\max \sum_e g_e(x_e)$$

$$\text{s.t. } x_e \geq 0, \sum_e x_e \leq 1.$$

Obs. Ex-ante-OPT  $\geq \mathbb{E}[\text{opt}_{\text{off}}]$ .

Strategy Let  $x_e^*$  be optimum, conditioned on  $e$  realizing in top  $x_e^*$  quantile, accept w.p.  $\geq 1/2$ .

[FSZ'16]

Single-item OCRS

Given  $n$  elts  $e_1, \dots, e_n$

where  $e_i$  is active independently w.p.  $x_i \geq 0$ ,

$$\text{and } \sum_{i=1}^n x_i \leq 1.$$

- Edges arrive in order and reveal their active status
- Want to design an algorithm to accept  $\leq 1$  active element.

Def  $A$  is  $c$ -balanced if for all  $i$ ,

$$\mathbb{P}[A \text{ selects } e_i] \geq c \cdot x_i.$$

Claim There exists a  $1/2$ -balanced single-item OCRS.

Pf Upon arrival of  $e_i$ , if no edge selected so far and  $e_i$  active, choose it w.p.

$$\frac{1/2}{1 - \frac{1}{2} \sum_{j < i} x_j}.$$

Show  $\mathbb{P}[\text{select } e_i] = \frac{1}{2} x_i$  by induction on  $i$ .

Online algo. Let  $\{x_e^*\}$  be optimum for ex-ante.

Treat  $e$  as "active" iff  $x_e$  realizes in top  $x_e^*$ -quantile.

Run  $1/2$ -balanced OCRS

Next Edge-arrival matching via edge-arrival  
OCRS.

•  $\{x_e\}$  now in matching polytope

Natural  $c$ -balanced algorithm

If  $e=(uv)$  is active and feasible to add,  
do so w.p.  $c/P[u, v \text{ free}]$ .

Claim [EFGT'20]. Above is well-defined with  $c=1/3$ .

Pf Union bound!

$$\begin{aligned} P[u, v \text{ free}] &\geq 1 - P[u \text{ matched}] + P[v \text{ matched}] \\ \text{(by induction)} \rightarrow &= 1 - c \left( \sum_{\substack{e' < e \\ e' \in N(u)}} x_{e'} + \sum_{\substack{e' < e \\ e' \in N(v)}} x_{e'} \right) \\ &\geq 1 - 2c \end{aligned}$$

$$\text{So } \frac{c}{P[u, v \text{ free}]} \leq \frac{c}{1-2c} = 1 \quad \blacksquare$$

↑  
for  $c=1/3$

Note Current bounds on comp. ratio:  $[0.341, \frac{3}{7}]$   
(bipartite)

## Prophet Secretary for matching

Motivation: how important is adversarial order?

Starting point Star graph (i.e., single-item)

$\{1, \frac{1}{e} \cdot \text{Ber}(e)\}$  only gives hardness of  $3/4$

Q Can we beat  $1/2$ ?

A Yes!

Single-item RO-OCS  $e$  active w.p.  $x_e$ ,  $e$ 's arrive in uniformly random order, want  $\mathbb{P}[\text{select active } e] \geq c \cdot x_e$

Obs  $c \leq 1 - 1/e$

Pf Consider  $x_e = 1/n$  for  $n$  elts  $e$

For that example, taking the first active elt. works, Not always, however...

say  $x_1 = e$ ,  $x_2 = 1 - e$

$$\mathbb{P}[\text{take } x_1] = \frac{1}{2} \cdot e + \frac{1}{2} \cdot e \cdot e = e \left( \frac{1}{2} + \frac{e}{2} \right).$$

Thm [LS'18] Can achieve  $c = 1 - 1/e$ .

Pf Sample random arrival times  $t_1, \dots, t_n \sim \text{Unif}[0, 1]$  independently.

Algo

upon arrival of  $e_i$ , if active take w.p.  $\underbrace{e^{-x_i t_i}}_{\text{downsampling}}$

Analysis Analyze

$$(*) \mathbb{P}[e_i \text{ available} \mid t_i = y]$$

This happens iff for every  $j \neq i$ ,  $t_j > x_j$ ,  $e_j$  inactive, or  $e_j$  did not survive downsampling.

$$(*) = \prod_{j \neq i} \left( 1 - \int_0^y x_j e^{-z x_j} dz \right)$$

$$= \prod_{j \neq i} \left( 1 - \left[ e^{-z x_j} \right]_y^0 \right)$$

$$= \prod_{j \neq i} e^{-y x_j} = e^{-y \sum_{j \neq i} x_j}$$

$$\mathbb{P}[\text{select } e_i] = \int_0^1 x_i \cdot e^{-x_i y} \cdot e^{-y \sum_{j \neq i} x_j} dy$$

$$\geq x_i \int_0^1 e^{-y} dy = x_i (1 - 1/e).$$

Discussion  $1 - 1/e$  tight for RO-DLRS,  
but still gaps in knowledge for prophet secretary

Esfandiari et al '15:  $[1 - 1/e, 0.75]$

Azar et al '18:  $\geq 1 - 1/e + 1/400$

Correa et al '21:  $[0.669, 0.732]$

### Beyond star-graphs

Claim Can achieve a 0.432-approx.  
for matching in general graphs.

Pf sketch Apply same downsampling as for  
single-item!